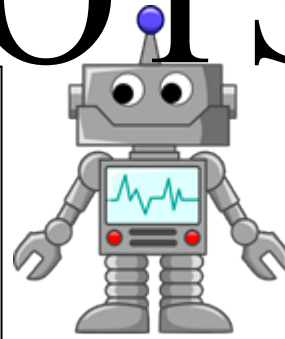
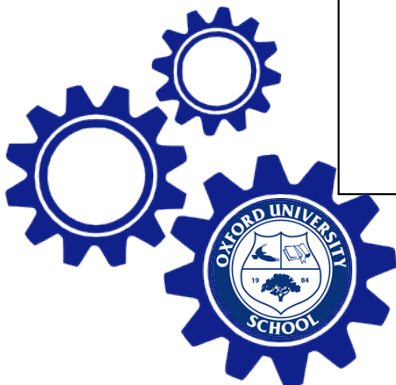
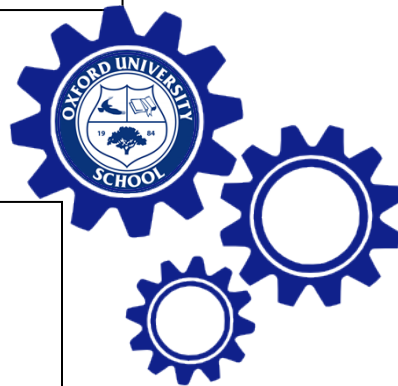


# EAGLEBOTS



We will be using LEGO® WeDo 2.0. The LEGO® WeDo 2.0 system provides an exciting introductory experience into the world of Robotics. The system is driven by a drag-and-drop based interface. It uses Bluetooth technology and hands-on tools all with the fun of LEGO® elements. It combines Coding and Robotics projects built on key Science Standards. This camp encourages science exploration and experimentation, and incorporates activities across science, technology, engineering, art, and math with STEAM Education.

Camp will be led by Mannie Lowe, Mississippi *FIRST* Tech Challenge Project Manager with CMSE at The University of Mississippi.



Ages: 8-12  
 July 10<sup>th</sup> – 14<sup>th</sup>  
 8:30AM – 12PM\*  
 \$200 per child  
 Limited spots available

Materials Needed:  
 Each student should bring their own iPad and a healthy snack including drink.

\*After camp care is available up to 5:15pm for an additional fee of \$75.